

NATHANIEL G. CAMPBELL

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Summary of qualifications:

- Possess a Master of Art from the “Accademia delle Belle Arti di Urbino.” – Urbino, Italy
 - Master Education courses for teaching Art Education (e.g., students’ artist growth, visual thinking through media, etc.)
 - Training skills to design curriculum and programs for students grade 1-12
 - Possess a BFA and has earned relevant international experience during in the last several years
 - Possess good writing and communication skills, coupled with diplomacy to deal with audience at all levels
 - Possess a working understanding of the Art Industry
 - Very comfortable with creative endeavors and the organization/coordination of curriculum customized to students’ needs
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ACADEMICS

- **Master in Art, achieved at the “Accademia delle Belle Arti di Urbino, Italy - 2014**
 - **2 years MAT (Master of Arts in Teaching) Program for Art Education – George Mason University, Fairfax, VA – U.S.A.**
 - **Graduated December 2005 – BFA in Craft/Material Studies – Virginia Commonwealth University (VCU), Richmond, VA – U.S.A.**
 - **Summer Semester 2000 – International University in Perugia, Italy – Art and literature**
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TEACHING TRAINING AND EXPERIENCE

- 30Hrs of in-class observation as practicum requirement for MAT
 - Attended NAEA Convention in Baltimore, MD., April 14-18, 2010
 - Designed art curriculum for lower and upper elementary, as well as Middle and Highschool
 - Weekly mentor at Ward 8, in Washington DC., as part of the Higher Achievement Program
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ARTISTIC EXHIBITS & PUBLISHINGS

- Sala Montefeltro, Urbania. Participated in the art show entitled: “Essere Volti” on 21 March, 2013 with an iron, bronze, and resin sculpture ‘Seed’.
 - Ducal Palace, Fossombrone. Took part in the “Sculpture & Sound” exhibition. Part of the programme: *Vorrei che Fossimo Farfalle*, 7, July 2012 with an interactive installation, consisting of a sound activated video projection, programmed in Max msp and Jitter.
 - Incorniciarte Gallery, S. Massimo (VR), Italy – exhibited work as one of the leading artist for the “Opere Musicali” show and contributed a unique sculptural piece: a playable, full size 4/4 violin formed in copper and silver. The piece is carefully reproduced in every detail with both bold and subtle techniques from raising and welding; to riveting and engraving, and even include Mokume Gane.
 - Incorniciarte Gallery: On exhibit- a collection of swords inspired by the Samurai’s Katana -- each piece is a unique production, hand forged, hand ‘polished’ and flourished with traditional techniques, and finishes. Most include certificates, and carry-bags (also handmade).
 - Incorniciarte Publishing: Hippotatums Collection. contributed an unique piece based on an abstract origami-design which was produced with the welding different sheets of silver.
 - Sold pieces through consignment, such as compositions of tribal jewelry and African (inspired) tools, middle-aged (inspired) tools, wooden sculptures, furniture and carillons.
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Knowledge and innovation through experimental approach to different types of techniques and mediums:

**ART, CRAFT, &
MATERIAL
STUDIES**

- sculpture, woodworking, metalsmithing; jewelry (with the use of precious metals: gold, silver; non precious: pewter, copper, bronze, brass; and found materials: resins, plastics, and found materials: horn, leather, textiles, etc.)
- small scale glass torch-work
- photography and film, screenwriting.
- tri-dimensional drawing, architectural drawing, graphic and print-making; translations into 3d media, furniture design and construction

**PROFESSIONAL
EXPERIENCE**

- **Ongoing: On commission, designed and produced art pieces for galleries and private collectors; designed furniture; sold exclusive pieces (not replicable and of unique design); proposed and designed jewelry for a fashion collection**
- **2010-2012 – Teaching English to elementary and middle school through academic practicum and volunteer work – Washington, DC and Fairfax, VA – U.S.A.**
- **2005-2008 - Artisan and Consultant at the “Berto Da Cogollo Blacksmithing Laboratory”**
Design and production of artistic projects in metal, e.g: ornate gates, decorations, gazebos, bed frames and garden sculptures. Work commissioned by national and international clients.
- **August 2004 - Verona, Italia – Internship: GIOELLO D’ORO –Gioielleria – Verona, Italy**
Apprenticeship in a jewelry shop “Gioello d’Oro” (Verona, Italy) under the mentorship and creative guidance of Giorgio Brunei, an affirmed and well established jeweler in Verona, Italy

**TECHNICAL
SKILLS**

Literate in such design programs as Adobe Photoshop & Illustrator, Dreamweaver & Fireworks; basic Office products such as Microsoft Word, Final Draft, PowerPoint; and 3d/vector programs such as AutoCAD, 3D Studio Max

LANGUAGES

English (mother tongue); Italian: fluent written and spoken; German: basic knowledge

**OTHER SKILLS
AND INTERESTS**

Musical instruments: piano, violin, guitar. Interest in Asian culture, literature, mysticism, philosophy and debate; Fiction writing and playwriting for theatrical adaptation. Prop design.
